



PRODUCT ADVISORY

MESSENGER PLAYER 2.9.00 VERSION RELEASE OPERATIONAL NOTES

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No.09

Principal New features:

- Scheduling layouts with priority – the ability to endow layouts with scheduled playback priority
- Additional devices for monitoring and control (system devices)
- Event driven (rather than polling) mechanism for establishing file reception progress, registered sites (senders, gateway, monitoring sites) receive periodical information on files reception.
- Automated detection of video stream type (progressive, interlaced, top-field-first or bottom-field-first)
- Packages support for playlist items
- Tracking the sites/players connection and job transfer history, and saving it in the database for monitoring and reporting
 - An unlimited number of sites/players, included in a large area network, can be tracked and accessed.
 - User can access and track, in the database, the current and future status of the sites/players connectivity including; jobs transfer, player watch dog events and more.
- Overlay – enabling web items to be authored as an overlay
- The ability to run third party applications, like Microsoft Power Point, as an item inside C-nario player
- Ability to restart and/or reboot a player from the master station, using internal devices
- Visualization plug-in – ability to add a **G-Force** visualization as a plug-in item

Upgraded & Improved features:

- Higher file transfer speeds in C-nario Transporter.
- More efficient file handling to/from Transporter folders.
- More efficient watchdog and logging functions.
- Rotation - additional 180° and 270° rotation options
- The ability to use multiple GPUs, not just multiple heads from a single GPU
- Pixel-accurate rendering of the layouts by the player
- Increased playback efficiency using SSE2-supporting CPUs
- New and improved dual head setting, according to the local GPU



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- Improvements in performances, features and GUI in the report module
- Improvements and bug fixing in the web text options
- Better and more accurate synchronization between video and sound
- Support of macromedia 9 flash files playback

Bugs identified and fixed:

- No confirmations on receiving files in Transporter - fixed
- Unwanted deletion of files on players - fixed.
- More then two loadable devices can now be tracked from the center
- Audio Glitches when loading large media to the player - fixed
- Multiple snap shot requests triggering system restart - fixed
- Loss of a keywords description during editing - fixed
- Missing MPA files restart the player – fix
- Large "PerformedJobs.txt" is slowing down the system - fixed
- Snap shot is freezing if running for more then 9 hours – fixed
- Minimize playback Action restarts the application - fixed

Known bugs list:

- Text vertical alignment setting are inverted – **top** will align the text to the bottom of the window and **bottom** will align to the top
- At the Remote Sites tab, if the **stop ping test** is selected before starting ping for any node the messenger will restart